THE CITIZEN

MONDAY, MAY 2, 1955

GLO'STER'S WIN NOT FLATTERING

After holding Gloucester fairly well before the interval, Exeter – a man short throughout the second half – fell away badly in the later stages of Saturday's game at Kingsholm.

The Red and Whites were thus enabled to wind up the season with a sizeable 16pts.—3 victory — a win which could have been a lot larger had they made the best use of all their attacking chances.

For much of the first half both teams had a good share of the play.

Exeter, winning an equal amount of the ball in the tight and holding a definite advantage in the lineouts, often opened out with passing movements – but it was Gloucester who scored first.

SOLO EFFORT

This try – a fine solo effort – was gained by outside half David Jones, who swerved his way through the Exeter defence and touched down behind the posts. Baker made no mistake with the kick.

In the closing stages of the half Gloucester's pack began to take command, and after the interval – with the Exeter side depleted by the loss of centre threequarter Alf Hunt – any hopes the visitors had of saving the game were quickly dashed.

Exeter were also handicapped by the slight leg injury suffered by their hooker, Ivan Loosemore.

The second period of the game was nearly all Gloucester.

But though the home outsides now had plenty of opportunities many of these were wasted by unsatisfactory running and passing.

This applied mainly to the threequarters, and more especially to the centres – for half-backs John Hobbs and David Jones often worked well together.

It was usually left to the forwards to produce Gloucester's most dangerous attacks.

GOOD SUPPORT

Ford and Ibbotson played with particular dash, and some very good support work came from D. A. Jones and Brian Green.

Gloucester's other tries were scored by Baker, Ibbotson, and Ford, Baker converting one.

Exeter's score was a penalty goal kicked by Atkins.

The latter two players[sic] also gave a useful account of themselves in the second half lineouts.

JC