Learning Zone Zone

Guidelines for the use of 'The magic rugby ball'

Activity title:	The magic rugby ball
Curriculum area:	English
NC objectives:	English En1 1e), 2d), 8a) & 9a) and En2 4f), 4g), 4h), 4i) & 8c) and En3 1), 2), 3), 4), 5a), 9d), 11) & 12)
Main learning objective	To write the continuation of a story using characterisation and imagination in the style of the initial text

Timing	Lesson plan ideas, activities and resource sheets
INTRODUCTION	- - - - - - - - - -
	stories for adults, and biographies and autobiographies of famous rugby players.
20 minutes	• Carry out shared reading of '1.11a The magic rugby ball'. Discuss the character James and how he changes after the
	tingling sensation. Being a fictional story for young children, what is likely to happen next? Will the result of the match
	be a foregone conclusion? Who will win? Who will be player of the match? Will there be a sudden turn of fortune?

Continued







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MAIN ACTIVITY	•	After discussing the beginning of the story that has been read, pupils should write their continuation of the story.
30 minutes		Provide them with some rugby vocabulary on the board to help (refer to sheet '1.11b A - Z of rugby vocabulary'). Discuss emotions and feelings that characters may encounter throughout the story.
PLENARY	•	Invite pupils to read out their continuations of the story.
10 minutes	•	The rest of the class can provide feedback in relation to the storyline and development of the characters.

Suggested extension activities or cross curricular links:

- Create cartoon or story characters to make a series of short stories for younger children about rugby. This could also link into using the 'Teek cartoon' activity.
- Provide the class with a title and allow them to write their own story following the title from beginning to end.



