



Planning match day entertainment

A day out at the rugby can be great fun with lots of entertainment before the match, at half time and after the match. Your task is to plan the match day entertainment for a special match at Kingsholm. Think about everything that will be at the ground on the day, as this will help you to come up with ideas. Identify all of the Positive, Minus and Interesting (PMI) points about each of your ideas before finalising your match day experience and listing it below. Once finished, you can design a poster to advertise the event (see over).

Name:	Class:	Date:
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Now that you have planned the match day entertainment, you need to include the information on a poster to advertise the event. It should show what the spectators will get for their money and attract lots of people. Good luck!

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